**RESUME 3D Generalist \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Muruganandam.A** Mobile:+916360188350

Bangalore, India

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Web : <http://anand21580.yolasite.com>

**[PROFESSIONALSUMMARY]**

Skilled, experienced and versatile 3D professional with nearly 11 years of combined experience using digital and traditional media. Worked as a staff artist and as an independent designer. Extensive background in the digital/traditional art including Concept design, Architectural visualization, character design, product design, cutting edge medical animation and web based solutions. Self motivated, innovative, adapts quickly to new solutions, and works well under pressure - meeting all challenging and mission critical deadlines. Obsessed with creativechallenges beckoning 3d solutions. Seeks professional opportunities in 3D Architecture field and 3D Character, Asset Modeling and texturing for game and film.

**[PROFESSIONAL AREAS OF EXPERTISE]**

• 3D Architectural visualization and Animation

• 3D character and prop modeling

• 3D Set Extension and Matt Painting

• Product Photorealistic Rendering

• Compositing and Match move

• Motion Graphics and Title animation

• VFX, Simulation and Rigging

• Pattern development & Design

• Human and Animal anatomical expert

• Style guides and cartoon Illustration

• Story board and story writing

**[Softwareskills]**

•3Ds Max •Vray •Maya •Zbrush •Body paint 3d •Photoshop •After effects •Eon Vue•Boujou •Autodesk Match move •Marvelous Designer •Real flow and Adaptive plug-ins

**[Studying]**

•Mari texture paining • Unreal •Nuke

**[CAREERHIGHLIGHTS]**

• Working as 3d Manager ID for Palladium Construction Pvt Ltd (Phoenix mills Group) since May 7th 2018,

• Worked as 3d Technician for PNCA -Sobha Developers – Dubai since October 2017

• Worked as 3d Assistant Manager for Sobha Developers Ltd., since July 2013

• Worked as 3d Visualizer in Zinger Infrastructure Pvt., Ltd., since April 2012

• Worked as 3D Modeler and Texturing artist For ANTS Animation- since may-in 2011

• Worked as 3D Senior designerfor MEDIASIX Pvt., Ltd., in 2008

• Worked as 3D game artist for CARPONON TECH Pvt., Ltd. in 2007

• Worked as Part time lecturer in AVC College of Engineering for BSc., Visual communication students in 2005 (While Studying BFA 2005-2007)

• Worked as Graphic Designer for Revathi offset printers from 2000-2003

**[PERSONALINFORMATION]**

Educational Qualification: Bachelor of Fine Arts (2007)

Government College of Art & Crafts

(Kumbakonam)

Bharathidasan University.

Father's Name : S. Alagarsamy

Date of Birth : 21 May 1980

Address : 56, 17 Main, 5th cross

JC Nagar, Kurubarahalli,

Bangalore-560037,

Karnataka state, India.

Languages Known : Tamil, English, Telugu, Kannada

Portfolio links : <http://anand21580.yolasite.com>

<https://youtu.be/wiRrLwPHPHE>

<http://anand21580.daportfolio.com>